

Numerical Optimization 08: Quasi-Newton methods

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May 14, 2020

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Quasi-Newton's method

Just as the secant method approximates f'' in the univariate case, quasi Newton approximate the inverse Hessian $((\mathbf{H}^k)^{-1})$ which is needed for each step of update

$$\mathbf{x}^{k+1} \leftarrow \mathbf{x}^k - \alpha^k (\mathbf{H}^k)^{-1} \mathbf{g}^k$$

These methods typically set $(\mathbf{H}^k)^{-1}$ (let's call it \mathbf{Q} from now on) to the identity matrix and then apply updates to reflect information learned with each iteration. To simplify the equations for various quasi-Newton methods, we define the following

$$\boldsymbol{\gamma}^{k+1} = \mathbf{g}^{k+1} - \mathbf{g}^k$$

$$\boldsymbol{\delta}^{k+1} = \mathbf{x}^{k+1} - \mathbf{x}^k$$

A new quadratic model

Instead of computing the exact \mathbf{Q} , we can update it in a simple manner to account for the curvature measured during the most recent step. Suppose, we have generated \mathbf{x}^{k+1} and wish to construct a new quadratic model,

$$m^{k+1}(\mathbf{p}) = f(\mathbf{x}^{k+1}) + \mathbf{g}^{k+1}\mathbf{p} + \frac{1}{2}\mathbf{p}^T \mathbf{Q}^{k+1} \mathbf{p}$$

We let the gradient of m^{k+1} match the gradient of f for at least two steps \mathbf{x}^{k+1} and \mathbf{x}^k .

$$\nabla m^{k+1}(-\alpha^k \mathbf{p}^k) = \mathbf{g}^{k+1} - \alpha^k \mathbf{Q}^{k+1} \mathbf{p}^k = \mathbf{g}^k$$

Since $\nabla m^{k+1}(0) = \mathbf{g}^{k+1}$, the second of these condition is satisfied automatically. Rearranging it, we obtain the so called **secant condition**.

$$\mathbf{Q}^{k+1} \alpha^k \mathbf{p}^k = \mathbf{g}^{k+1} - \mathbf{g}^k \quad \rightarrow \quad \mathbf{Q}^{k+1} \boldsymbol{\delta}^k = \boldsymbol{\gamma}^k \quad (1)$$

A new quadratic model

Given the displacements δ^k and the change of gradients γ^k . It requires that the **symmetric positive definite matrix** \mathbf{Q}^{k+1} , it needs that

$$\delta^k \gamma^k > 0$$

At this stage, there still exists an infinite number of solutions of \mathbf{Q}^{k+1} . To determine a unique solution, we impose another condition, which is that \mathbf{Q}^{k+1} is close to the current \mathbf{Q}^k

$$\begin{aligned} & \min_{\mathbf{Q}} \|\mathbf{Q} - \mathbf{Q}^k\| \\ \text{s.t.} \quad & \mathbf{Q} = \mathbf{Q}^T, \quad \mathbf{B}\delta^k = \gamma^k \end{aligned}$$

Different matrix norms can be applied here to give different quasi-Newton methods.

The Davidon-Fletcher-Powell (DFP) method

Davidon proposed the following relation between \mathbf{Q}^k and \mathbf{Q}^{k+1}

$$\mathbf{Q}^{k+1} = \mathbf{Q}^k + a\mathbf{u}\mathbf{u}^T + b\mathbf{v}\mathbf{v}^T$$

According to the secant condition

$$\mathbf{Q}^k \boldsymbol{\delta}^k + a\mathbf{u}\mathbf{u}^T \boldsymbol{\delta}^k + b\mathbf{v}\mathbf{v}^T \boldsymbol{\delta}^k = \boldsymbol{\gamma}^k$$

An obvious choice for \mathbf{u} and \mathbf{v} is

$$\mathbf{u} = \boldsymbol{\gamma}^k, \quad \mathbf{v} = \mathbf{Q}^k \boldsymbol{\delta}^k \quad \rightarrow \quad a\mathbf{u}^T \boldsymbol{\delta}^k = 1, \quad b\mathbf{v}^T \boldsymbol{\delta}^k = -1$$

where

$$a = 1/\mathbf{u}^T \boldsymbol{\delta}^k = 1/\boldsymbol{\gamma}^k{}^T \boldsymbol{\delta}^k \quad b = -1/\mathbf{v}^T \boldsymbol{\delta}^k = 1/\boldsymbol{\delta}^k{}^T \boldsymbol{\gamma}^k$$

$$\mathbf{Q}^{k+1} = \mathbf{Q}^k - \frac{\mathbf{Q}^k \boldsymbol{\gamma}^k (\boldsymbol{\gamma}^k)^T \mathbf{Q}^k}{(\boldsymbol{\gamma}^k)^T \mathbf{Q}^k \boldsymbol{\gamma}^k} + \frac{\boldsymbol{\delta} (\boldsymbol{\delta}^k)^T}{(\boldsymbol{\delta}^k)^T \boldsymbol{\gamma}^k}$$



W. C. Davidon, Variable Metric Method for Minimization
SIAM Journal on Optimization. 1. (1991), 1-17.

The Broyden-Fletcher-Goldfarb-Shanno (BFGS) method

In the BFGS algorithm, it does not approximate \mathbf{Q}^k , but handles $\mathbf{H}^k = \mathbf{Q}^{k-1}$

$$\mathbf{H}^{k+1}\boldsymbol{\gamma}^k = \boldsymbol{\delta}^k$$

The minimize condition is,

$$\begin{aligned} & \min_{\mathbf{H}} \|\mathbf{H} - \mathbf{H}^k\| \\ \text{s.t.} \quad & \mathbf{H} = \mathbf{H}^T, \quad \mathbf{H}\boldsymbol{\gamma}^k = \boldsymbol{\delta}^k \end{aligned}$$

$$\mathbf{Q}^{k+1} = \mathbf{Q}^k + \frac{\boldsymbol{\delta}\boldsymbol{\gamma}^T\mathbf{Q} + \mathbf{Q}\boldsymbol{\gamma}\boldsymbol{\delta}^T}{\boldsymbol{\delta}^T\boldsymbol{\gamma}} + \left(1 + \frac{\boldsymbol{\gamma}^T\mathbf{Q}\boldsymbol{\gamma}}{\boldsymbol{\delta}^T\mathbf{Q}}\right) \frac{\boldsymbol{\delta}\boldsymbol{\delta}^T}{\boldsymbol{\delta}^T\boldsymbol{\gamma}}$$

BFGS does better than DFP with approximate line search.

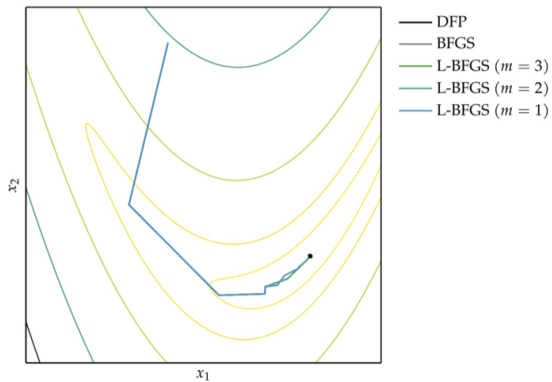
Limited-memory BFGS

BFGS still uses an $n \times n$ dense matrix, which is a problem for storage of the hessian when dealing with very large scale problems. The L-BFGS method can be used to approximate BFGS with a relatively cheaper solution. In L-BFGS, it stores the last m values for δ and γ rather than the entire inverse of H .

$$Q \leftarrow Q - \frac{\delta\gamma^T Q + Q\gamma\delta^T}{\delta^T \gamma} + \left(1 + \frac{\gamma^T Q \gamma}{\delta^T Q}\right) \frac{\delta\delta^T}{\delta^T \gamma}$$

BFGS does better than DFP with approximate line search but still uses an $n \times n$ dense matrix.

Comparison of various quasi-Newton algos



Summary

- Quasi-Newton method attempted to approximate the Hessian from function and gradient evaluations.
- The first step approximation of hessian in the quasi-newton methods is usually an identity matrix
- BFGS performs better than DFP, but it still relies on the storage of big Hessian matrix
- L-BFGS is a more scalable approach for large scale problems.
- All quasi-Newton methods can work with the approximate line search.