

Bayesian Analysis (BA)

- 1) Preamble: BA is path to truth quantified
a scientific method quantified.
- 2) Unquantified or Qualitative Bayesian Analysis
Priors & Posteriors
- 3) Bayes Theorem & a bit of History
- 4) Proof of Bayesian Analysis in the ideal limit — which can be approached arbitrarily closely
→ Truth 6) Bayes Odds Ratio & Bayes Factor
- 7) Multinomial Theorem & Multinomial Probability
- 8) An Example of Bayesian Analysis
A toy example: The Die Problem
- 9) Marginalisation & Occam's Razor
shortcuts to Bayesian analysis
- 10) BIC = Bayesian Information Criterion
AIC = Akaike Information Criterion

2)

1) Preamble

Note in this lecture I give
a proof of Bayesian analysis.
Not an explanation of how to
do it in practice — immense amount
of tricks, procedures, formulae

I argue that Bayesian Analysis
(BA = AKA Bayesian inference)
on Bayesian statistics

but there
are computer
packages

is a true theory of underlying truth or
i.e., a true theory in an ideal
limit that can be approached
arbitrarily closely ideally.

Most important theories are like
this.

at least
improvement,
The
Scientific
Method
Qualified

E.g., Newtonian Physics,

→ It is believed to be the

macroscopic, ^{limit} of QM

low velocity limit of Special relativity
weak gravity limit of General relativity

One perspective is it an approximate
theory

But you're truly (following a head)

would call it a true emergent
theory → exactly true in
the classical limit which can
be approached arbitrarily closely
and is approached very closely

in everyday life.

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Other examples 2nd law
of Thermodynamics

Natural selection evolution

→ unlike Newtonian Physics
these can be proven
by mathematical logic

— and so can Bayesian Analysis
→ aside from pure rigorous
quibbling.

2) Qualitative Bayesian Analysis

⇒ We do it all the time
and so all other concepts
being to one degree or
another.

All of life experience gives
vague probabilities about how

what ^{things} will happen in ~~many~~
in a given situation

e.g., impossible, virtually impossible,
highly unlikely, unlikely, possibly,
likely, very likely, virtually
certain, certain.

4) These are your prior probabilities
or priors

Then new experience happens
in that situation

and you vaguely update
your priors

to your posteriors (which sounds
awful and often
is) (i.e. posterior
probabilities)

Your updating is also
qualitative and of variable
accuracy

but works well enough
mostly in everyday life
~~to help~~ to your advantage

Nature via Natural selection
evolution has its own
way of improving success rate
relative to local conditions.

Of course, things like major impacts
can change the rules of success
suddenly → like what happened to
non-avian dinosaurs

Ex. Job interviews

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↳ especially you are new at the game — or the 'rules' have changed → each interview causes you to update your priors often in an intuitive (but still useful) way.

To some degree 'qualitative Bayesian' analysis trial & error

But

improvement if just restricted to each new experience ~~of a unique situation~~ from has very restricted generality.

But as ^{more} general conclusions about updates occur
"qualitative Bayesian analysis approaches the scientific method."

6)

Bayesian analysis itself
is the Sci Method Quantified
(I argue)

3) Bayes Theorem

Root of Bayesian analysis is
Bayes Theorem — which is
really simple and simple to prove.
Easier to prove than to remember.

Discovered by Thomas Bayes (c.1701–1761)
and published posthumously in 1763. (Wik)

Pierre-Simon Laplace (1749–1827) independently
discovered it (and published it in 1774
(Wik))

Consider 3 events A, B, K .

K is background knowledge that
I introduce as extra item because
I need it later. It isn't needed for proof
Bayesian Theorem itself.

I use $A \cap B \cap K$ as joint event or as
shorthand for union = $\cup$ symbol

order
has no
meaning

in math
which is too klutzy for me in the
context.

Conditional probability

$$P(A|K) = \frac{N_{AK}}{N_K}$$

Probability of A given K

Now

$$P(A|B|K) = \frac{N_{ABK}}{N_K} = \frac{N_{ABK}}{N_{BK}} \frac{N_{BK}}{N_K}$$

$$= P(A|BK) P(B|K)$$

a factorization rule which is proven by frequentist approach. But you could assume it as just an axiom — but I think that is pointless.

Clearly

$$P(AB|K) = P(B|AK) P(A|K)$$

∴ Bayes Theorem in symmetric form easy to remember

$$P(A|BK) P(B|K) = P(B|AK) P(A|K)$$

Asymmetric form $P(A|B) P(B) = P(B|A) P(A)$

$$P(A|BK) = \frac{P(B|AK) P(A|K)}{P(B|K)}$$

$$P(B|AK) = \frac{P(A|BK) P(B|K)}{P(A|K)}$$

or suppressing K

$$P(A|B) = \frac{P(B|A) P(A)}{P(B)}$$

$$P(B|A) = \frac{P(A|B) P(B)}{P(A)}$$

Q.E.D.

A frequentist definition of Probability (Trotta p. 9)

Trotta p. 9 argues that we need this for probability formalism. But I argue that you need it for probability formalism to have any meaning outside itself.

True N_{AK} and N_K may be vague often, but they must exist in some ideal sense, I dealization is the rule as Galileo argued for

understanding leaving it implicit.

8] That's all a profound and
profoundly simple logical
rule of reality

Root of Bayesian analysis

↳ Bayesian analysis was greatly
elaborated in 1939 BA.
(Scientific Inference 3rd ed 1972
by Harold Jeffreys (1891-1989)
(no relation - but he manages to
look like my father anyways)

What is Bayesian analysis?

It's a path to true theories
by using Bayes theorem to
update prior probabilities for
posterior probabilities for
theories until one true theory is left.
In toy cases this is easier.

In hard cases ^{or real} hard, because
there is a lot of slop in assigning
priors.

No one much used Bayesian analysis
before 1990s. Since then it has
had growing vogue.

Why was it unused before, [7]

Well, it real power is in dealing with statistical theories (i.e., theories that only give probabilities) and interesting cases in cosmology, epidemiology, social sciences

only come with vast data sets and vast computing power to manipulate them. But since 1990s ~~are~~ so on, we have enough of both.

So nowadays, Bayesian analysis is an ubiquitous tool (though less wonderful than one can hope).

You may ask how can a theory have a probability of being true, isn't it just true or false

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speaking in an absolute
sense

or having some truth and some
falseness definitely in
less absolute sense.

But the probability of truth
is NOT in the absolute
sense.

It's probability to our
knowledge

Example

I've a coin in my hand.
Is it heads or tails?

It's one or the other
in absolute sense.

But to your knowledge
it's 50% - 50%

See, Nothing in my hand
→ so you should include
the theory of deception.

4) Proof of Bayesian Analysis 11

in Ideal limit

Say we have background
or initial knowledge K_0
about some aspect of reality
and a set theories $\{T_i\}$ {I of them}
about that aspect. We assume theories
discrete for simplicity
Often they form a continuum
if they are distinguishable

[Of course, the set is another source
part of K_0]

Separated by free
parameters values.
In fact such continuous
of theories are usually
consistent
our
theory
will

And we have probabilities of being
true (to our knowledge)

$$P(T_i | K_0)$$

our initial
priors

How do you assign $P(T_i | K_0)$

- maybe K_0 gives you
an idea
- the barest idea is the
Principle of indifference (Kass
1995
p. 776
Not
explicit
will)
- all $P(T_i | K_0)$ are equal.

free
parameters
But
we won't
consider
that
complication
now.
Later.

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Then you acquire data in
~~a~~ a sequence $D_1, D_2, D_3, \dots, D_e$

And your knowledge increases

$$K_1 = K_0 D_1$$

$$K_2 = K_1 D_2 = K_0 D_1 D_2$$

↓

$$K_e = K_{e-1} D_e$$

⋮

$K_{\infty} =$ You know everything
 but don't be
 disappointed if
 you don't get
 there.

Each data
 acquisition

allows you to
 update priors to posteriors which

then become priors for the
 next data acquisition

Since we are thinking ideally, we
 assume $\{T_i\}$ is complete.

$$\text{ie, } P = \sum_i P(T_i | K_0) = 1$$

↪ if we are wrong we waff on
 may not build out.

Consider data acquisition [13]
 I completed and recall Bayes Theorem
 (on p. 7)

$$P(T_i | K_e) = P(T_i | K_{e-1} D_e) \quad \text{Prior}$$

$$\text{Posterior} = \frac{P(D_e | T_i K_{e-1}) P(T_i | K_{e-1})}{P(D_e | K_{e-1})}$$

We assume
 you can calculate
 the $P(D_e | T_i K_{e-1})$
 - the probability
 of D_e given theory T_i
 and K_{e-1}

What is this?

$$\begin{aligned} P(D_e | K_{e-1}) &= \sum_i P(D_e | T_i K_{e-1}) P(T_i | K_{e-1}) \\ &= \sum_i \frac{N_{D_e T_i K_{e-1}}}{N_{T_i K_{e-1}}} \frac{N_{T_i K_{e-1}}}{N_{K_{e-1}}} \end{aligned}$$

Using the
 Frequentist definition
 of probability,
 But what does that
 mean here,

You want
 did a trial

(a complex trial lab

reality/ ~~the~~ ^{$N_{D_e} = 2$} times and
 got 3 ~~the~~ ^{the} theorem 2

$N_{K_0} = 1$
 since you assume
 your theories more...
 by principle of indifference
 $\frac{1}{2}$

14)

I'm a vague implicit
and hard to calculate
sense you get

$$\frac{N_{T_{i,k-1}}}{N_{k-1}}$$

N 's
needed
to check
in

and the ratio

is easier by far than trying
to analyse that the individual
 N 's are — and
probably pointless too.

I'm a ^{sort of} multiverse sense

N_{k-1} universes and

$N_{T_{i,k-1}}$ theory T_i is true $N_{T_{i,k-1}}$

times

Do I believe this. Sort of but
it really takes a more careful

Marginalization

12/02/2022

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(Nov 15-20)

Yot

What if your theories are
NOT discrete; i.e. theories $\{T_i\}$

have free parameters collectively
symbolized θ ?

Bayes Odds ratio

$$\frac{P(T_i(\theta) | K_e)}{P(T_j(\theta) | K_e)} = \frac{P(D_e | T_i(\theta) K_e)}{P(D_e | T_j(\theta) K_e)} \cdot \frac{P(T_i(\theta) | K_{e-1})}{P(T_j(\theta) | K_{e-1})}$$

Bayes k factor

Prior ratio

You don't believe
You have all theories,
even all interesting
theories, and so
the denominator of
Bayesian Analysis is ~~probably~~
usually ~~meaningless~~ and
impossible to know — but
that exists in principle
is vital to Bayesian
analysis being ~~the~~ true theory.
So you just do Bayes Odds Ratio.

Almost always
 $l=0$ and these
are the initial prior
since one only does
one explicit Bayesian
Analysis iteration.
All past knowledge K_0
is implicit earlier
iterations.

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But what do you do about free parameters and the priors for a theory with them?

Do you choose the parameters by maximum likelihood

$$L_{\text{max}} = P(D_e | T_i(\theta_{\text{max}} | K_{e-1})), \quad \text{max } L(\theta_{\text{max}} | D_e) \quad \text{for data in } D_e$$

~~If a theory is true, maximum likelihood gives best choice~~ assuming a theory is true,

$$\lim_{D_e \rightarrow \infty} \{ \theta_{\text{max}} \} = \theta_{\text{true}}$$

but not if the theory is not true.

If you assume equal priors for two theories, ^{and} one with far more free parameters (theory i)

$$\text{then } K_{\text{factor}} = \frac{P(D_e | T_i(\theta_{\text{max}}^{\text{large}} | K_{e-1}))}{P(D_e | T_j(\theta_{\text{max}}^{\text{small}} | K_{e-1}))}$$

might be spuriously large since the θ_{max} 's are fitted to the D_e .

you could correct by
choosing unequal priors
to put theories on an equal footing
but what is your guidance.

Usually no. In any case θ_{max} may be
useless choice of θ if T is not
true

The path is marginalization.

Expand $P(D_e | T_i, \theta, k_{e-1})$
(Implements Occam's razor
by effectively eliminating
plausibility of parameter of
uncertain value
and uncertain values)

$$= \int P(D_e | T_i(\theta), k_{e-1}) P(\theta) d\theta$$

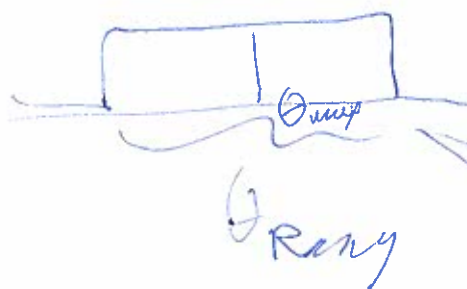
where $P(\theta)$ is a probability
density for the priors

Usually, one just guesses

Can do
more complicated
things but
need
guidance

$$P(\theta) = \begin{cases} \frac{1}{\theta_{range}} & \text{for } \theta \text{ in } \theta_{range} \\ 0 & \text{for } \theta \text{ out of } \theta_{range} \end{cases}$$

The range that
you think at all
possible



Maximum likelihood
parameters are NOT covered,
since you don't know T is true

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— as long as you ~~set~~
your range fairly

theories with ~~unequal~~
sets of parameters are
on an equal footing and
you can use equal priors again.

So marginalization implements
Occam's razor effectively. It puts
interesting
theories on
an equal
footing.

↳ eliminating pluralities
Of course for complex theories
with many free parameters θ
and petabytes or exabytes
of data to fit/produce Make an inf

$$P(D_o | T_i, k_o)$$

$$= \int P(D_o | T_i(\theta) k_o) p(\theta) d\theta$$

can be an immense supercomputer
problem.

So it's not exactly choosing formal prior $P(T_i | k_o)$
that is the uncertain part — Just not equal for interesting theories.
The uncertain part is choosing $p(\theta)$ (a sort of prior)

Make an unfair choice
and your Bayes k factor
could be off by orders of magnitude.

→ This is why the Jeffreys scale
sets $\log k = 2$, ($k=10$)
as decisive

and in cosmology $k \approx 10$
is considered completely undecisive

Σ d. given.

Bayesian Analysis, Inference (more standard)

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1

Ideal Procedure

1) Bayes' Theorem

Bayesian analysis is a large field of applied theory is general to all probability analysis of Cosmology for Ch. 22

Proof from frequency analysis (Frequentist analysis)

What can probability mean if it doesn't correspond to number of events of a population?

Is there any other rigorous (non-vague) way?

Yes/No/Maybe

I'd say no at the moment.

What can probability mean if it doesn't correspond to number of events of a population?

The theorem is a general simple rule of probability - beyond

A & B are ^{general} events.
(events = events, e.g., data, theories, beliefs, ...)

K is background event of set of theories

This is confusing order of these are New p. 344

$$P(A|K) = \frac{N_{AK}}{N_K}$$

$$P(B|K) = \frac{N_{BK}}{N_K}$$

All background knowledge in Bayesian analysis

$P(A|B|K)$ Knowledge of all outcomes possible - all data sets.

Background Knowledge? How to phrase

$$P(A|B|K) = \frac{N_{ABK}}{N_K} = \frac{N_{ABK}}{N_{BK}} \frac{N_{BK}}{N_K}$$

Intersection A and B

$$P(A \cap B | K) = P(A|B|K) P(B|K)$$

Symmetric Form of Bayes' Theorem

$$P(A|B|K) = P(A|B|K) P(B|K) = P(B|A|K) P(A|K)$$

omitting K as background as usual

$$P(AB) = P(A|B) P(B) = P(B|A) P(A)$$

Memorable form

Asymmetric Form

$$P(A|B) = \frac{P(B|A) P(A)}{P(B)} \quad \& \quad P(B|A) = \frac{P(A|B) P(B)}{P(A)}$$

omitting K as usual

$$P(A|B) = \frac{P(B|A) P(A)}{P(B)} \quad \& \quad P(B|A) = \frac{P(A|B) P(B)}{P(A)}$$

2) It should be obvious how to go from K -initial form to K form.
 But it wasn't initially to me, Now? sort of.

Note Bayes' theorem is just a universal rule of probability.

Bayesian analysis as I understood it is the ideal mathematical scientific method which ~~best~~ most obviously applies to intrinsically probabilistic theories.

It's also in guidelines way how we learn ~~data~~ and all bits too it seems - including unconsciously

Which most people don't do - But neural net machine learn does

2) Bayesian Analysis / Inference

Iterative procedure ideally

Background knowledge $K_0, K, \dots, K_k$

Fresh Data acquired $D, D_1, \dots, D_k$

has to be an ideal or how can you trust it

a true limit that you can approach

Not exhaustive. Next time all $P \rightarrow 0$. it's more like $P \rightarrow C$ except that only but don't know this stuff

Not exhaustive include trust exp

$$K_k = D_k K_{k-1}$$

~~$D_k \times K_{k-1}$~~
 The intersection yields new knowledge

a union not a product intersection (as two pieces of data)

Set of theories $\{T_i\}$ (a discrete set for can initial discussion)

Ideally ~~exhaustive~~ which is

as $i, k \rightarrow \infty$ the posterior approaches zero, and hence the probability

ideal limit of all knowledge about a system

Reach

1] easily reached when so defined as in student problems

I really always.

— enough K_0 and there can only be a finite set with non-zero initially probability

3

$$\left\{ \begin{array}{l} T_i \in K_0 \\ P(T_i | K_0) > 0 \\ \text{Both in } K_0 \end{array} \right.$$

Only one theory is true
 $P(T_i) = 1$
 $P(T_j) = 0$

But we don't have that probability about absolute truth
 ↓
 we use our knowledge

K_0 is not all knowledge
 Just all knowledge relative to truth of E_1

Once you have K_0 , you know with certainty which theory is true.

in some cases it may be small & finite — so, but sometimes

$P(T_i | K_0)$ is probability over knowledge

$P(T_i | K_0)$ initial set of probabilities

Using Bayes Theorem

$l=1$ $P(T_1 | D_1, K_0) = \frac{P(D_1 | T_1, K_0) P(T_1 | K_0)}{P(D_1 | K_0)}$

likelihood of getting this data from this theory likelihood ⇒ in many cases maximizes with respect to parameter of the thing

l general $P(T_i | D_l, K_{l-1}) = \frac{P(D_l | T_i, K_{l-1}) P(T_i | K_{l-1})}{P(D_l | K_{l-1})}$

Now what is $P(D_l | K_{l-1})$ really?

4

It is not $P(D_e)$.

Always
fortune
& believe

If you have D_e , ~~the~~ $P(D_e) = 1$.

It's what the universe/reality
actually gave you.

Remember
ideally ΣT_i
is exhaust

$$P(D_e | K_{e-1}) = \frac{N_{D_e K_{e-1}}}{N_{K_{e-1}}} = \sum_j \frac{N_{D_e T_j K_{e-1}}}{N_{K_{e-1}}}$$

Frequentist
understanding

Probability of D
given your
background
knowledge

It's NOT
1.

→ Your
understanding
in terms
of your
theories

What mean?

$$= \sum_j \frac{N_{D_e T_j K_{e-1}}}{N_{T_j K_{e-1}}}$$

$$\frac{N_{T_j K_{e-1}}}{N_{K_{e-1}}}$$

($P(T_i)$
= 1
→)

$$= \sum_j P(D_e | T_j K_{e-1}) P(T_j | K_{e-1})$$

Prior

$$P(T_i | K_e) = P(T_i | D_e K_{e-1}) = \frac{P(D_e | T_i K_{e-1}) P(T_i | K_{e-1})}{\sum_j P(D_e | T_j K_{e-1}) P(T_j | K_{e-1})}$$

Posterior

Which
sounds
better
= we're discussing posteriors

$\sum P(T_i | K_e) = 1$
unless dominated
your $\Sigma P(T_i | K_e) = 1$

so called
one step
formalizes
anyway

Weighted average
of the $P(D_e | T_j K_{e-1})$

we $\Sigma P(T_i | K_e) = 1$

$$P(T_i | K_{e-1}) \left\{ \begin{array}{l} \geq \\ \leq \end{array} \right\} P(T_j | K_{e-1})$$

then the Posterior { increase, stays same, decreases }
 (Normalization built into loop as all $P(T_i | K_{e-1})$

you choose you new data sets wisely, convergence

to
$$P(T_i | K_L) = \begin{cases} 1 & i = I \\ 0 & i \neq I \end{cases}$$

quickly.

If not, the convergence can be slow and even terribly

misleading. $\rightarrow$ The "true" theory can have its probabilities go down.

If all data is just statistical with

then $L = \infty$, { But if you are given some non statistical info, L finite.

$\rightarrow$ in which case you give up

when
$$P(T_I | K_e) = 1 - \epsilon$$

tiny amount

and just say T_I is true unless it fails at some later date

Choosing wisely

on favor theory should help

Rather bad redup

Minimizes statistics by doing

the right experiment

Choose wrongest, bad luck, make blunder

No zero probabilities

So T_I acts true with your K_e

It may never do so if ϵ is super small

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now save to p.17
~~save~~ die

problem for
example, (see p.17)

$$P(\text{~~die~~}_i | K_0)$$

If all data statistical,
 then $L = \infty$ formally.

But say after a million
 rolls, you study
 symmetry of the die
 and learn each
 face is symmetric.

$$P(D_i | T_i; K_{i-1}) = \begin{cases} 1 & \text{for equal probability face } T_i \\ 0 & \text{otherwise} \end{cases}$$

$\uparrow$
 D_i faces symmetrically

and the iteration stops short.

This is what Rutherford meant
 about doing
 wrong
experiment

But if your
 true theory

is intrinsically statistical some
 iteration is
 necessary.

Trotter p.9

Example of a case

The iteration stalls for you complete the cycle

64

where you may never get to the truth ^{in practice}

Random number generator

Good ones

Completely deterministic as to source

but completely random to receiver

Random or completely deterministic

It may not matter.

But a profound question. Yes profound

But in some respects it does NOT matter

In other respects, it does because we want to know truth

(maybe → are we ready for the truth)

Bill Press, Numerical Recipes (1992?)

p. 191 - 199 but seems to have omitted some of the great discussion

For cycle repeat 4.3×10^{600} flo

$\times 10^{18}$ flops $\times \frac{3 \times 10^{16}}{64}$

Good ones I recall

$\sim \frac{Y}{X} \times 10^{570}$ Random Number Generators

maybe a quantum computer

we a flops

N flops

by rule of Random

4.3×10^{600}

$\times 10^{18}$ flops

$\times 10^{600}$

completely deterministic relation to source & will recycle

Maybe a quantum computer can solve the cycle?

but random relation receiver Merseune Twister ~~PRNG~~ Pseudo Random

→ 219937 - 1 $\triangleq 4.3 \times 10^{600}$

66

So you just ~~where~~ were
given the string of numbers

After many statistical
tests → maybe a brilliant
specially designed test

You conclude they are
random

could
pull all
the
determining,
but
for most
purposes

in truth "you're wrong"

→ absolutely deterministic

wouldn't
make

Absolutely
wrong
effectively
right

but for virtually

any purpose →

Monte
Carlo
etc.

they work just
as if they were

Philosophically

→ Realistically completely
deterministic
or with intrinsic
random element
as in QM

Random in
time or
randomness
of time in
"initial"
condition

How
can you tell?

Could make any difference
to universe evolution
or human history?

Maybe
Not

3) Bayes Odds Ratio & Bayes Factor

It's just getting the sum of probabilities of theories

Bayesian evidence
Trotter-56
But it's not
a very
likelihood
NOT
Max.

$$P(D_e | K_{e-1}) = \sum_j P(D_e | T_j, K_{e-1}) P(T_j | K_{e-1})$$

(see p. 4)

is hard

Since really one seldom exhaustively knows all theories

Well doesn't want to test all survey

One often just wants to compare

Practical
After
only
1 formal
iteration
to

two competing theories
→ so Odds ratio

Relative Probabilities

Wasserman

But in Bayes inference many values over parameter

likelihoods → often maximize to fit parameters

$$\frac{P(T_i | K_e)}{P(T_j | K_e)} = \frac{P(D_e | T_i, K_{e-1}) P(T_i | K_{e-1})}{P(D_e | T_j, K_{e-1}) P(T_j | K_{e-1})}$$

Trotter-57

Posterior Odds ratio (web)

(Wik: Odds Ratio but not explicit)

Bayes Factor or Bayes Factor (Wik)

or likelihood ratio

Prior Odds Ratio (Web)

often 1 by principle in difference

Kass p. 776

but of Bayes factor in

3

Joffrey ~~scale~~ ^{log scale} for k factor Kass p. 776

< 0

negative for theory i

0 - $\frac{1}{2}$

barely worth mention

$\frac{1}{2}$ - 1

significant

1 - $\frac{3}{2}$

strong

$\frac{3}{2}$ - 2

very strong

2 $\rightarrow$ up

decisive

Based on some empirical analysis

Why?
Subject to later revision
You do not expect and admit perhaps seeking in a direct sense.

4) Die Problem (AKA Dice Problem) 9

In general.

Unit
in
lecture
for various
problems

Multinomial
theorem



I faces
labeled
 $i = 1, \dots, I$

$P(T_1)$

Theory 1

$$P_i = \frac{1}{I}$$

$P(T_2)$

Theory 2

$$P_i = \frac{i}{\sum_{i=1}^I i} = \frac{i}{I(I+1)/2}$$

Priors

modulo function
(w.r.t. n)

Gauss Proof

$P(T_3)$

Theory 3

$$P_i = \frac{2 + \text{mod}(i, 2)}{3I}$$

Example
so $I=1+2$
 $= 3/3$ total

so evens
twice as likely
as odds

assume
I even,

$\sum$

$$\begin{cases} 1 & I = I+1 \\ 2 & I-1 = I+1 \\ \vdots & \\ I & 1 = I+1 \end{cases}$$

$$\frac{1}{2}(I+1) + \frac{1}{2}(I-1) = \frac{I}{2}$$

N throws

$$N = \sum_{i=1}^I n_i$$

with outcomes

$$n_1, n_2, \dots, n_I$$

Point

$$P(n, I) = \frac{N!}{n_1! n_2! \dots n_I!}$$

$$\prod P_i^{n_i}$$

Multinomial
theorem

used
to
get

Throws 1 1 2 4 1

only one ordering occurs

$$C \frac{n_1! \dots n_I!}{n_1! \dots n_I!} = N!$$

among
identical
throws

Those that
look identical
only occur once
identical permutations
actually occur

Combinations
with combinations

$$1 = (P_1 + P_2 + \dots + P_I)^N$$

Total probability of **all** outcomes regarding **N** series

$$\sum_{\text{all sets}} \frac{N!}{n_1! \dots n_I!}$$

$$\prod_{i=1}^I P_i^{n_i}$$

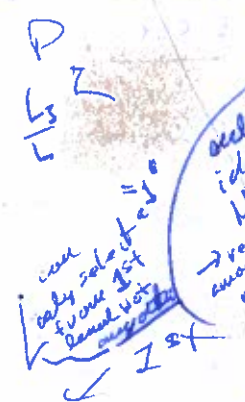
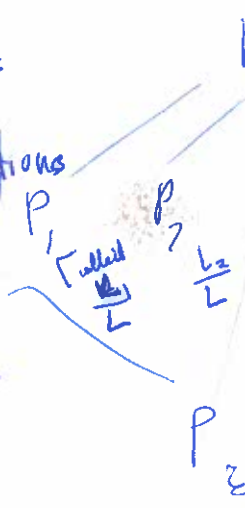
Wik Multinomial Theorem

$$= N! \prod_{i=1}^I \frac{P_i^{n_i}}{n_i!}$$

~~all combinations turn up once only because how the things are arranged~~

All branchings occur.

- all combinations or "arrangements" $N!$ $\Rightarrow$ number of combinations



reading among identical cases

Permutation order matters (order in countable more identical)

selecting among identical is NOT counted. $\rightarrow$ no ordering among identical not part of path.

Combination does not matter. - How to understand order when choices are made

- each path is (e.g. $P_1 P_2 P_I P_{I-1} P_7 \dots P_3$)

- each path $\rightarrow$ combination all look different, $\rightarrow$ permutations of identical don't. is the probability of that path. occurs once only by symmetry.

- Paths of equal probability (two distinct subsets) (Not counting accidental duplication) $C = \frac{N!}{n_1! \dots n_I!} \leftarrow C(n_1, n_2, \dots, n_I, N)$ distinct subsets

Number of combinations $\sum n_i$

7) Multinomial Theorem & Multinomial Probability Distribution

- A digression to let me set up an example application of Bayesian Analysis

Say you have a set of I events: $1, 2, \dots, I$
with probabilities $P_1, P_2, \dots, P_I$

and you then took a (sample) of N ~~events~~ ^(repeated) events
and got e.g., $P_1, P_2, P_3, P_4, \dots, P_{I-1}, P_I$
event count $\rightarrow 2, 1-3, 4, 7, \dots, I-1, N$
1 2 3 4 ... I-1 N

How many distinct combinations are there?

distinct permutations

statistics jargon

In our case distinct permutations have a set probability already

Combination: collection without order distinction

permutation: collection with order distinction

distinct permutations:

Those you can tell apart by a appearance.

Number of permutations among identical objects.

For N objects of I kinds
For our trials

$$N! = \prod_{i=1}^I n_i! = C(\{n_i\}) \prod_{i=1}^I n_i!$$

Permutation of each set of n_i objects

$$N! = C(\{n_i\}) \prod_{i=1}^I n_i!$$

Number of distinct permutations corresponding to combination $\{n_i\}$

Permutation
Permutation

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So $C(\{n_i\}) = \frac{N!}{\prod n_i!}$

{ i.e. number of distinct permutations of collection $\{n_i\}$

Now consider our trials.

All distinct permutations

~~can turn up~~
~~are distinct overall events.~~

But only ~~indistinct ones~~ and are individual events
= set of indistinct ones
are just one overall event.

... 1 ... 2 ...

... 2 ... 1 ...

Two overall events

You draw from the 1 bin, then the 2 bin
And then the reverse

Two ways of doing this

Consider

	1	2	3	4
event	1	1	2	6
prob	$p_1 \times p_1$	$\times p_2$	$\times p_6$	

... 1 ... 1 ...

... 1 ... 1 ...

Just one overall event.

Here you draw from the 1 bin then 1 bin

Just one way of doing it

the probability of this event

Imaginary interchange of 1's doesn't double the probability. (selection with replacement in stats argon)

Probability of the ~~collection~~ combination Σu_i is 10c

$$P(\Sigma u_i) = C(\Sigma u_i) \prod_i p_i^{u_i}$$

every distinct permutation of Σu_i has this product probability

$\therefore$ Multinomial Distribution

$$P(\Sigma u_i) = \frac{N!}{\prod_i u_i!} \prod_i p_i^{u_i}$$

Prove $= N! \prod_i \left(\frac{p_i^{u_i}}{u_i!} \right)$

Now
total probability
conserved

$$\sum_i P(\Sigma u_i) = 1 \quad \text{It should be}$$

Proof The probability of some event happening is 1

Well $1 = \sum_i p_i$ on first event of N sequence

$\left. \begin{array}{l} \sum_i p_i \\ \vdots \end{array} \right\}$ $1 = \left(\sum_i p_i \right)^2$ on second event of N sequence

then sum on i $1 = \left(\sum_i p_i \right)^N$ on Nth event of N sequence

$p_i \left(\sum_j p_j \right)^2$ then sum for three events and so on

(10d)

1 = expansion is isomorphic to our country of the $C(\{n_i\})$

Multinomial theorem

$$= \sum_i P(\{n_i\})$$

with each one-to-one correspondence

with

$p_1, p_2, p_3, \dots, p_r$

replacing

$1, 2, 3, \dots, r$

I'm not totally convinced of the cogency, but the result is true, QED

Binomial Theorem

special case: Binomial theorem

& Binomial probability distribution

Prove by induction if afflicted by paranoia.

$$1 = (p + q)^n = \sum_{k=0}^n \frac{n!}{k!(n-k)!} p^k q^{n-k}$$

for $q = 1 - p$

Moments of the binomial distribution.

A old trick

Define function

$$f(x) = (x + q)^n = \sum_{k=0}^n \binom{n}{k} x^k q^{n-k}$$

Just called binomial coefficient (Mik)

$$M_2 = \frac{d^2}{dx^2} f(x) \Big|_{x=p}$$

$$= \sum_{k=0}^n k^2 \binom{n}{k} x^k q^{n-k} \Big|_{x=p}$$

the n choose k formula

$$= \left(x \frac{d}{dx} \right)^2 (x + q)^n \Big|_{x=p}$$

$$l=0$$

$$M_0 = 1$$

$$\boxed{10e}$$

$$l=1$$

$$M_1 = \left. x n (x+q)^{n-1} \right|_{x=p} = np$$

$$l=2$$

$$M_2 = \left. n x \frac{d}{dx} [x (x+q)^{n-1}] \right|_{x=p}$$

$$= np \left[(x+q)^{n-1} + x(n-1)(x+q)^{n-2} \right]_{x=p}$$

$$= np [1 + p(n-1)]$$

$$= np + p^2 n (n-1)$$

$$\sigma^2 = \langle (x - \bar{x})^2 \rangle = \langle x^2 - 2x\bar{x} + \bar{x}^2 \rangle$$

$$= \langle x^2 \rangle - \bar{x}^2 = np + p^2 n (n-1) - p^2 n^2$$

$$= \cancel{p^3 n (n-1)} = np - p^2 n$$

$$= np(1-p)$$

BeV-53
correct

10A

$P_i = \frac{1}{I+1}$ $\sum P_i = 1$ as it should
 Now sampled N events and got $\{n_i\}$

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Theory 1

$$P(\{n_i\}) = \frac{N!}{n_1! \dots n_I!} \prod_{i=1}^I \left(\frac{1}{I}\right)^{n_i}$$

$$= \frac{N!}{n_1! \dots n_I!} \left(\frac{1}{I}\right)^N$$

This is for I events
 I events
 $P_i = 1$
 odd
 $P_i = 2$
 $\sum$
 Total
 $= \frac{I}{2} \cdot 1$
 $+ \frac{I}{2} \cdot 2$
 $= \frac{3}{2} I$

Theory 3

$$P(\{n_i\}) = \frac{N!}{n_1! \dots n_I!} \prod_{i=1}^I \left(\frac{1}{I(I+1)}\right)^{n_i}$$

$$= \frac{N!}{n_1! \dots n_I!} \frac{1}{\left(\frac{I(I+1)}{2}\right)^N}$$

As so often in Astronomy, god has told us there are only 2

Theory 2

$$P(\{n_i\}) = \frac{N!}{n_1! \dots n_I!} \prod_{i=1}^I \left(\frac{1}{2 - \text{mod}(i, 2)}\right)^{n_i}$$

possible true theories

Very easy to "post dict" (PCDIT) not like complex systems with messy data

5) Die Problem for Zeus II

Normal problem

$I = 6$ Theory 1 $P_i = \frac{1}{6}$

Theory 2 $P_i = \frac{2 - \text{mod}(i, 2)}{9}$

$\left\{ \begin{array}{l} \frac{1}{9} \text{ odd} \\ \frac{2}{9} \text{ even} \end{array} \right.$

$P(I_1) = \frac{1}{2}$
 $P(I_2) = \frac{1}{2}$

prior odds $P(I_1)/P(I_2) = 1$
 Principle of indifference (BAYES p. 6)

So 10 throws complex enough, but ~~not~~ decide?

Really did this

1	2	3	4	5	6	7	8	9	10
1	5	2	1	2	5	2	6	3	4

math

$P(D/I_1) = \frac{10!}{3! 2! 2! 1! 1! 1!} \cdot \left(\frac{1}{6}\right)^{10} = 2.50057 \dots \times 10^{-3}$
 $P(D/I_2) = \left(\frac{1}{6}\right)^{10} 1^6 \cdot 2^4 = 6.238 \dots \times 10^{-4}$

12

$$K = 3.604$$

So Prior odds = 1

Bayes
factor

$$K = 3.604$$

$$\text{Posterior odds} = 3.604$$

Probability
given your
knowledge
- Before even
No
assumptions

If ~~there~~ two theories really
are exhaustive, one can calculate
their probabilities

$$P(1) = \frac{3.604}{4.604} = 0.7828 \dots \quad P(2) = \frac{1}{4.604} = 0.2172 \dots$$

If one carried on the experiment
to $N \Rightarrow \infty$ for a die,

$$P(1) \Rightarrow 1$$

$$P(2) \Rightarrow 0$$

But my die is not perfect
and it can be loaded
Face 4 opens!!! {loaded
it}

$$P_1(1) = 0.7828 \dots \quad P_2(2) = 0.2172 \dots \quad \text{No posteriors} \rightarrow \text{priors}$$

Do another set of 10

10, 9, 1, 7, 6, 5, 4

1 2 3 4 5 6 7 8 9 10

6 1 3 6 6 2 4 5 3 5

$$P(D|T_1) = \frac{10!}{3!2!2!1!1!2!} \left(\frac{1}{6}\right)^{10}$$

$$P(D|T_2) = \dots \left(\frac{1}{6}\right)^{10} (1)^6 (2)^4$$

So in math 2

we get $k = 3.604$

because some number of even & odd

$$P_2(4) = .9285$$

$$P_2(2) = .0715$$

But follow odds

$$= k \times \left(\frac{P(1|k)}{P(2|k)} \right) = k^2 \approx 13$$

 again ≈ 13

But favors theory 2 twice in a row

So we keep advancing to truth

But no! Instead of rolling die, we investigate its symmetry

Rutherford Rule

$D_3 \Rightarrow$ 6-fold symmetry

$$P(D_3 | 1k_2) = 1, P(D_3 | 2k_2) = 0$$

$$P(1 | k_3) = \frac{P(D_3 | 1k_2) P(1 | k_2)}{P(1 | k_2) \cdot P(D_3 | 1k_2) + P(2 | k_2) P(D_3 | 2k_2)}$$

$$= 1$$

$$P(2 | k_3) = \frac{P(D_3 | 2k_2) \cdot P(2 | k_2)}{0} = 0$$

So Rutherford was right!! Truth is

"If you need statistics, you did the wrong experiment"

What if you can't or don't know how or if it's just random or do believe in the experiment.

Leaves but factors in other order.

$P(1, k_2)$ & $P(2, k_2)$ are now irrelevant

19)

But if the system
is intrinsically
probabilistic.

(Die is)

and you can not
find its distribution
directly (as for Die)

then Bayesian analysis
makes sense.

Perhaps

- Cosmology

- social science

- epidemiology

Marginalization
proof

maybe
common choice

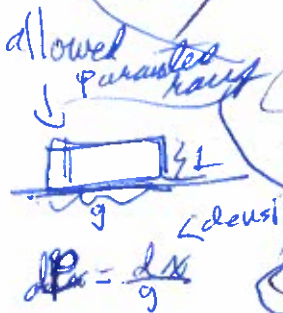
Truth's
choice
for set
of the
run

Marginalization

Say your theory
has a free parameter
it's a continuum infinity
of theories.

But best to regard as ~~one~~ theory
with free parameters

If you think your theory



$\langle P_1 | T, K_2 \rangle \langle T, K_1 | P_2 \rangle$

$T(g)$
↑
integrate
over
all allowed
range
- some physical
data will come in

$$P(D_2 | T, K_{e-1}) \text{ v.i.}$$

$$P(D | \theta_M) \quad 15$$

is right first it to

the data using maximum likelihood to determine

Very ~~the maximum~~

Global one or local if

That are possible

We'll ~~do the~~ expand on this in later

you can be fooled by either or both

Local maximum & global maximum

free parameters

All data relevant to theory

Several theories all with free parameters

as ~~the~~ $\theta \rightarrow \theta_{\text{exact}}$

if your theory is exactly right, all data should be fit

But also if your theory has enough free parameters

and you are fooled - wonder of path

What if two different theories fit absolutely all data $\rightarrow$ something equivalent

the best fit one may just because it has lots of free parameters

Chi-Square will correct degrees of freedom $\chi^2_{\text{red}} = \chi^2 / \text{dof}$

Need Occam's razor

Compare Non-best lots of theories

Bayesian always (us to integrate over free parameters

And put ~~complex~~ many & few parameters theories on a level playing field.

over good range the prior range

and rate theories independent of parameter fit

Troutman-57 says a level more parameters analyzed - maybe

just in actual practice rather than in principle

16) - rate on best fit
 has prior range of parameter.

→ Some nuisance parameters

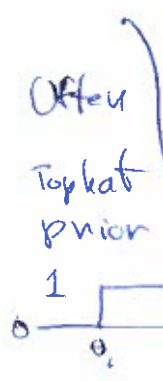
can't be
 measure
 maybe

not of interest
 (WIK)

So now

$$P(T_i | K_{i-1})$$

at least at moment
 and deciding on
 the theory



$$= \int P(T_i(\theta_i) | K_{i-1}) P(\theta_i) d\theta_i$$

But
 Tivatu
 29, 30

a probability
 distribution
 it self

But
 Replace v.4 formula.

θ_i
 parameter
 of theory i

weight
 function $P(\theta)$

1 where
 possible

$$\stackrel{LHS}{=} P(D_i | T_i(\theta_i) K_{i-1}) P(T_i(\theta_i) | K_{i-1}) P(\theta_i) d\theta_i$$

0 otherwise
 where
 you
 know
 the
 parameter
 can't
 be

$$\sum_j \int P(D_i | T_j(\theta_j) K_{i-1}) P(T_j(\theta_j) | K_{i-1}) P(\theta_j) d\theta_j$$

sum over
 all theories

Marginalize over
 all parameter
 sets

$$P(T_i | K_{i-1}) | K_i P(\theta_i) =$$

RHS

$$P(T_i | K_i)$$

Flat
 prior
 not best!

If you have vast sets of data

Sum of 6 = molecular petabytes

$1 \text{ pb} = 10^{19} \text{ bytes}$

LHC in 5 pb per year

couple processes
2.4 pb per day
in 2008

Integration can be huge even for our modern standards
Just doing factors

Are shortcuts of varying utility of which I do not know

1) Paying for information
2) Schwarz Crit

Finding $P(\mathcal{D} | T; (\theta, \gamma) K)$

for the problem sample but petabytes produced follow a complex theory

I intuit that here you need Markov chain Monte Carlo MCMC

Citella - 35 and a lot of skill

done for a paper - an approach

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derive from information theory

Bayesian Information Crit. (Wike)

relative AIC

smaller better

quality of model

Not absolute

from information theory

$$AIC = 2k - 2 \ln L$$

for number of parameters

$$\left[\ln \left(\frac{L_{max}}{L_{max, AIC}} \right) \right]$$

$\approx k$ or odd

posterior odds

ratio

By someone's proof

Best of set

k ↑

Keep

number of estimated parameters

max

likelihood of model

↑ AIC ↓

$$[AIC_{min} - AIC] / 2$$

$$= [2 \ln(L_{max}) - 2 \ln(L)] / 2$$

$$= 2 \ln(L_{max} / L) / 2 \approx$$

like

k or posterior odds

Probably better than comparing

has 1, others lower

BIC NOT

similar to Bayesian

same

somewhat related

different results

I hope BIC & AIC must work well in some ideal limits & so useful but can't be universally used or people

Chi Square

which become

indices of p < 0.5

or no